

Междугородние. Valkyrie.net 2008a. 1.08 (EU2 v1.09)
 Universalis I. 1 Января 1600. Save: [I-1600.zip](#) Leaders save: [Leaders-I-1600.zip](#)
[1419](#) | [1445](#) | [1472](#) | [1495](#) | [1495e](#) | [1524](#) | [1548](#) | [1571](#) | [1600](#)

First generation for 1600 is done 9 Октября 2008 - 15:57:37
 Last generation for 1600 is done 9 Октября 2008 - 15:57:37
 Total number of generations for 1600 - 1

Settings of generator

Range of generated maneuver	1	6	Average maneuver	5	Linear
Range of generated fire	1	6	Average fire	5	Linear
Range of generated shock	1	6	Average shock	5	Linear
Range of generated siege	0	3	Average siege	2	Linear
Life period gen/adm	25	25	Average life period	25	Linear
Life period exp/conq	5	10	Average life period	7.5	Linear
Marking random leaders by sign					-wardog
Random generals can become monarchs					Yes
Rank of random leaders depends on					maneuver, fire and shock
Siege 3 or 4 decreases shock by					0
Time period for leaders generation				7 years	Linear
Time of leaders appearance					During the session
Shift leaders appearance (years from start)					0
Max difference between maneuver, fire and shock					3
Max difference between fire and shock					2
Influence of land slider of number of generals/admirals					0% per DP click
Influence of offensive slider on shock/siege					0% per DP click
Show generated leaders					Yes
Show stats of generation					Yes
ID Range of generation					35000 - 35999

Country	Player	Pre-defined choice	Gen	Adm	Expl	Conq
Бранденбург	Mulliman	LT3	Min	1	0	0
	Average Mov/Fire/Shock:	Min: 17, Max: 17	Avg	1	0	0
	Global settings		Max	1	0	0
Англия	Ear	LT3	Min	1	0	0
	Average Mov/Fire/Shock:	Min: 17, Max: 17	Avg	1	0	0
	Global settings		Max	1	0	0
Франция	HAL	LT5	Min	0	0	0
	Average Mov/Fire/Shock:	Min: no, Max: no	Avg	0	0	0
	Global settings		Max	0	0	0
Австрия	Tonioz	LT3	Min	1	0	0
	Average Mov/Fire/Shock:	Min: 17, Max: 17	Avg	1	0	0
	Global settings		Max	1	0	0
Нидерланды	Aladar	LT5	Min	0	0	0
	Average Mov/Fire/Shock:	Min: no, Max: no	Avg	0	0	0
	Global settings		Max	0	0	0
Хайдерабад	admiral drake	LT5	Min	0	0	0
	Average Mov/Fire/Shock:	Min: no, Max: no	Avg	0	0	0
	Global settings		Max	0	0	0
Литва	PJL	LT3	Min	1	0	0
	Average Mov/Fire/Shock:	Min: 16, Max: 16	Avg	1	0	0
	Global settings		Max	1	0	0
Япония	drake the schizo	LT5	Min	0	0	0
	Average Mov/Fire/Shock:	Min: no, Max: no	Avg	0	0	0
	Global settings		Max	0	0	0
Россия	R3lic	LT3	Min	1	0	0
	Average Mov/Fire/Shock:	Min: 17, Max: 17	Avg	1	0	0
	Global settings		Max	1	0	0
Испания	Kanth	LT3	Min	1	0	0
	Average Mov/Fire/Shock:	Min: 17, Max: 17	Avg	1	0	0
	Global settings		Max	1	0	0
Турция	Miozozny	LT5	Min	0	0	0
	Average Mov/Fire/Shock:	Min: no, Max: no	Avg	0	0	0
	Global settings		Max	0	0	0
Венеция	King John	LT3	Min	1	0	0
	Average Mov/Fire/Shock:	Min: 17, Max: 17	Avg	1	0	0
	Global settings		Max	1	0	0
Average number of leaders to appear for session period: LT1			Min	2	2	1
			Avg	2	2	1
			Max	2	2	1
Average number of leaders to appear for session period: LT2			Min	0	0	1
			Avg	0	0	1
			Max	0	0	1
Average number of leaders to appear for session period: LT3			Min	1	0	0
			Avg	1	0	0
			Max	1	0	0
			Min	0	1	0

Average number of leaders to appear for session period: **LT4**

Avg 0 1 0 0

Max 0 1 0 0

Average number of leaders to appear for session period: **LT5**

Min 0 0 0 0

Avg 0 0 0 0

Max 0 0 0 0

ID	Name	Status	Years		Maneuver	Fire	Shock	Siege	Country	Sum
35432	Mapp-wardog	0 monarch	19 april 1603	20 march 1628	5	5	5	2	England	17
35433	Verstoerod-wardog	0 monarch	9 september 1603	11 april 1628	5	6	5	1	Austria	17
35434	Vichkanova-wardog	0 monarch	3 september 1604	21 february 1629	5	6	6	0	Russia	17
35435	Perahia-wardog	0 monarch	2 december 1605	30 december 1630	6	5	6	0	Spain	17
35436	Lima-wardog	1 general	11 may 1600	30 august 1625	5	4	5	3	Venice	17
35437	Geswein-wardog	1 general	5 april 1605	6 october 1630	5	4	5	3	Brandenburg	17
35438	PJL-wardog	0 monarch	13 march 1607	9 december 1632	5	5	5	1	Lithuania	16

Average move: 5.143
Average fire: 5.000
Average shock: 5.286
Average siege: 5.000
Average without siege: 5.143
Generals: 7 / 0.583
Admirals: / 0.000
Explorers: / 0.000
Conquistadors: / 0.000